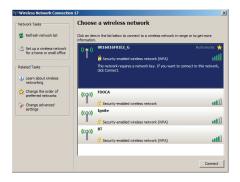
# **Connecting your Wireless Clients**

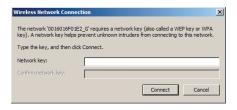


Each of your wireless clients will need your password to connect to the network. Click on the wireless icon in your computer's systray, or this message if it pops up.

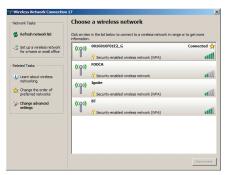


Any wireless networks available in the area will be listed as available. Click on your wireless network SSID so that it turns blue and the click on *Connect* at the bottom right.

# **Connecting your Wireless Clients**



Enter your network key ("password") twice and click *Connect*.



Repeat for each Windows XP computer that connects to your network wirelessly.

Other wireless devices may have different configuration requirements. Consult their documentation for instructions on how to enter your network key and connect them to your wireless network.

# Connecting to a Preexisting Network

## Add an AirStation without changing your existing LAN configuration:

- 1. Set the AirStation into Access Point Mode by moving the switch from ROUTER to AP.
- 2. Connect one of the AirStation's LAN ports to an existing router or switch on your network. Nothing should be plugged into the WAN ("Internet") port.
- 3. Open LAN Settings LAN Port Settings and configure the following settings:

IP Address =[192.168.11.137] (Specify an unused network address from the existing LAN.)

Subnet Mask=[255.255.255.0] (Use the same Subnet Mask as the existing LAN.) DHCP Server Function=[Disable]

4. Restart PC.

## **WHR-G300N AirStation Specifications**

#### Wireless LAN

Standards: IEEE 802.11n Draft 3.0, IEEE 802.11g, IEEE 802.11b

Frequency Range: 2.412-2.472

Dual Antennas (Internal)

Security: WPA2-PSK, WPA-PSK, WEP, MAC Address Registration

#### Wired LAN

Standards: IEEE 802.3u (100 BASE-TX), IEEE 802.3 (10 BASE-T)

(4) 10/100 Mbps RJ-45 auto-sensing Ethernet ports

(1) 10/100 Mbps RJ-45 WAN port with Dynamic Packet Filtering and NAT/SPI firewall

## Temperature & Humidity

Operation 32° - 104° F, 0° - 40° C Maximum humidity 80%

#### **Power Characteristics**

Power Supply: 100 - 240V AC Universal, 50/60 Hz.

Power Output: 12V DC

Power Consumption about 20 Watts (Max)

# **Specifications**

#### **Regulatory Information**

Wireless communication is often subject to local radio regulations. Although AirStation wireless networking products have been designed for operation in the license-free 2.4 GHz band, local radio regulations may impose limitations on the use of wireless communication equipment.

### **Network Compatability**

Draft-N support built off of the Draft Specification 3.0 for 802.11n. IEEE802.11g/b Standard for Wireless LANs.

## **Host Operating System**

Microsoft Windows® 2000/XP/Vista, Unix, Linux and MacOS Media Access Protocol Wired - CSMD/CD (Collision Detection) Wireless - CSMD/CA (Collision Avoidance) with Acknowledgment (ACK)

#### **Common Problems**

- Out of range, client cannot connect to the AirStation.
- Configuration mismatch, client cannot connect to the AirStation.
- Absence or conflict with the Client Driver.
- Conflict of another device with the AirStation hardware.

## **LED Activity**

Monitoring LED activity helps identify problems.

- Power LED should be Green,
- Wireless LED should be Green if the line is active. If is it blinking Green, wireless communication is active.
- Ethernet LED should be Green (100Mbps) or Amber (10Mbps) while communication is active.
- The Red Diag LED will flash during boot and firmware updates.

## **DIAG LED Activity**

Unplug the power for three seconds. Plug the power back in to monitor the Diag LEDs during start-up.

## **DIAG LED Activity Table**

DIAG LED Display	Time	Description/Action
Continuous Red	Starting	RAM Error Red flash, 2 times Starting Flash ROM Error
Red flash, 3 times	Starting	A problem on the wired LAN side
Red flash, 4 times	Starting	A problem on the wireless LAN side

#### LEDs Work But Client PC Cannot Connect to Network

If the LEDs indicate that the network is working properly (Power LED is on, Transmit/Receive LED blinks), check the TCP/IP settings of the network.

## Changing Client TCP/IP Settings in Windows

Consult the LAN Administrator for correct TCP/IP settings.

To add or change TCP/IP Settings:

- 1. On the Windows task bar, click Start.
- 2. Select Settings, then Control Panel.
- 3. Double-click on the Network icon to view Network Properties.
- 4. From the list of installed components, verify the "TCP/IP wireless LAN adapter" protocol is installed.

# **Troubleshooting**

- If the wireless adapter protocol is not yet installed, click the *Add* button and select the TCP/IP protocol from the list. Refer to Windows Help for more information.
- If the wireless adapter protocol is installed, select the protocol and click the *Properties* button. Verify that the parameters match the settings provided by your LAN Administrator. Make changes if necessary, and click OK.
- 5. If prompted, restart your computer.

#### Other Problems

Please refer to www.buffalotech.com for further reference materials.

**10BaseT:** 802.3 based Ethernet network that uses UTP (Unshielded twisted pair) cable and a star topology. 10 Mbps data tansmission speed.

**100BaseT:** 802.3 based Ethernet network that uses UTP (Unshielded twisted pair) cable and a star topology. 100 Mbps data tansmission speed.

**1000BaseT:** 802.3 based Ethernet network that uses UTP (Unshielded twisted pair) cable and a star topology. 1000 Mbps data tansmission speed.

**802.1x:** The standard for wireless LAN authentication used between an AP and a client. 802.1x with EAP will initiate key handling.

**Access Point:** A hardware device that acts as a communication hub for *Clients* (users of wireless devices) to connect to a wired LAN.

**Ad-Hoc Network:** A network based on peer-to-peer communication rather than a router, switch, or hub.

**Bandwidth:** The transmission capacity of a computer or a communication channel, usually stated in Megabits per second (Mbps).

**Bridge:** A device which forwards traffic between network segments with a common network layer address, based on data link layer information.

**Client:** A PC, workstation, or other device that connects to a network wirelessly through an *Access Point*.

**Cross-Over Cable:** A UTP cable that has its transmit and receive pair crossed to allow communications between two devices.

**Default Gateway:** The IP Address of either the nearest router or server for the LAN.

**Destination Address:** The address portion of a packet that identifies the intended recipient station.

**DHCP (Dynamic Host Configuration Protocol):** Based on BOOTP, it uses a pool of IP addresses, which it assigns to each device connected to it, and retrieves the address when the device becomes dormant for a period of time.

**DNS (Domain Name System):** System used to map readable machine names into IP addresses.

**Driver:** Software that interfaces a computer with a specific hardware device.

**Dynamic IP Address:** An IP address that is automatically assigned to a client station in a TCP/IP network, typically by a DHCP server.

**Ethernet:** The most widely used architecture for Local Area Networks (LANs). It is a shared-media network architecture. The IEEE 802.3 standard details its functionality.

**Ethernet cable:** A wire similar to telephone cable that carries signals between Ethernet devices. It is designed to connect a single device's NIC to a router, switch, or hub. See also *Crossover cable*.

**File and Print Sharing:** A Microsoft application that allows computers on a network to share files and printers.

**Firmware:** Computer programming instructions that are stored in a readonly memory unit rather than being implemented through software.

**Frame:** A fixed block of data, transmitted as a single entity. Also referred to as a packet.

**Full-Duplex:** To transmit on the same channel in both directions simultaneously.

**Half-duplex:** To transmit on the same channel in both directions, one direction at a time.

**Hub:** A device which allows connection of computers and other devices to form a LAN.

**IEEE** (Institute of Electrical and Electronics Engineers): The professional organization which promotes development of electronics technology.

**IP** (Internet Protocol) Address: A unique 32-binary-digit number that identifies each sender or receiver of information sent in packets.

**Infrastructure:** A wireless network or other small network in which the wireless network devices are made a part of the network through the Access Point.

**ISP** (Internet Service Provider): A company that provides access to the Internet and other related services.

**IV** (**Initialization Vector**): The header section of an encrypted message packet.

**LAN (Local Area Network):** A group of computers and peripheral devices connected to share resources.

**LED (Light Emitting Diode):** The lights on a hardware device representing the activity through the ports.

**MAC (Medium Access Control) Address:** The unique number that distinguishes every network interface card.

**Mbps (Mega Bits Per Second):** A measurement of millions of bits per second.

MDI/X (Media Dependent Interface/ Cross-over): Port on a network hub or switch that crosses the incoming transmit lines with the outgoing receive lines. **MHz** (**MegaHertz**): One million cycles per second.

**NAT (Network Address Translation):** An internet standard that enables a LAN to use one set of IP addresses for internal traffic and a second set for external traffic.

**NIC (Network Interface Card):** An expansion card connected to a computer so the computer can be connected to a network.

**Packet:** A block of data that is transferred as a single unit, also called a frame or a block.

**Packet Filtering:** Discarding unwanted network traffic based on its originating address or its type.

**PCI (Peripheral Component Interconnect):** A bus that is connected directly to the CPU.

**PCMCIA (Personal Computer Memory Card International Association) Card:** Removable module that adds features to a portable computer.

**Peer-to-peer:** This simple network is formed by connecting computers directly, without use of routers or hubs. A *crossover cable* is plugged into an Ethernet port in each computer, connecting them directly.

**Ping (Packet Internet Groper):** An Internet utility used to determine whether a particular IP address is accessable.

**Plug and Play:** Hardware that, once physically installed, finishes its installation automatically and may immediately be used, as opposed to hardware that requires further manual configuration.

**PoE** (Power over Ethernet): A mechanism to send DC power to a device using a CAT5 Ethernet cable.

**PPPOE** (Point-to-Point Protocol over **Ethernet**): A specification for connecting users on an Ethernet line to the Internet through a common broadband medium.

**Protocol:** A standard way of exchanging information between computers.

**RADIUS (Remote Authentication Dial In User Service):** A server that issues authentication keys to clients.

**RAM (Random Access Memory):** Non-permanent memory.

**Repeater Hub:** A device that collects, strengthens and transmits information to all connected devices, allowing the network to be extended to accommodate additional workstations. See also *Bridge*.

**RC4:** The encryption algorithm used by WEP.

**RJ-45 connector:** An 8-pin connector used between a twisted pair cable and a data transmission device.

**ROM (Read Only Memory):** Memory hardware that allows fast access to permanently stored data but prevents addition to or modification of the data.

**Router:** A device in a network that handles message transfer between computers. Similar to a *hub*, but with added functionality and efficiency.

**Roaming:** The ability to use a wireless device while moving from one access point to another without losing the connection.

**Server:** Any computer that makes files or peripheral devices available to users of the network and has a resident Network OS.

**SMTP** (Simple Mail Transfer Protocol): The protocol used to define and deliver electronic mail (E-mail) from one location to another.

#### **SNMP** (Simple Network Management

**Protocol:** An application layer protocol that outlines the formal structure for communication among network devices.

**Static IP Address:** A permanent IP address is assigned to a node in a TCP/IP network. Also known as global IP.

**SSID:** The "name" of your wireless network. You can get it from the Setup page of the configuration utility.

**STP** (Shielded Twisted Pair): Twisted Pair cable wrapped in a metal sheath to provide extra protection from external interfering signals.

**Subnet Mask:** An eight-byte address divided into 4 parts separated by periods.

**TCP/IP (Transmission Control Protocol/Internet Protocol:** Protocol used by computers when communicating across the Internet or Intranet.

#### TKIP (Temporal Key Integrity Protocol):

An encryption method replacing WEP. TKIP uses random IV and frequent key exchanges.

**Topology:** The shape of a LAN (Local Area Network) or other communications system.

**Twisted Pair:** Cable that comprises 2 or more pair of insulated wires twisted together.

## **UDP (User Datagram Protocol):** A

communication method (protocol) that offers a limited amount of service when messages are exchanged between computers in a network. UDP is used as an alternative to TCP/IP.

**Uplink:** Link to the next level up in a communication hierarchy.

## UTP (Unshielded Twisted Pair) cable:

Two or more unshielded wires twisted together to form a cable.

**WAN (Wide Area Network):** A networking system covering a wide geographical area.

**WEP (Wired Equivalent Privacy):** A security protocol for wireless local area networks defined in the 802.11b standard, using a 64 bit or 128 bit key. WEP was designed to provide the same level of security as that of a wired LAN. However, it has been found that WEP is not as secure as once believed.

**Web Browser:** A software program that allows viewing of web pages.

**Wi-Fi (Wireless Fidelity):** An organization that tests and assures interoperability among WLAN devices.

**Wire Speed:** The maximum speed at which a given packet can be transferred using Ethernet and Fast Ethernet standard specifications.

**WLAN (Wireless LAN):** A LAN topology using wireless devices.

**VPN (Virtual Private Network):** A security method to connect remote LAN users to a corporate LAN system.

## Federal Communication Commission Interference Statement

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

#### **FCC Caution:**

Any changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

## Important Note: FCC RF Radiation Exposure Statement:

This equipment complies with FCC radiation exposure limits set forth for an uncontrolled environment. This equipment should be installed and operated with minimum distance 20cm between the radiator & your body.

This transmitter must not be co-located or operating in conjunction with any other antenna or transmitter.

The availability of some specific channels and/or operational frequency bands are country dependent and are firmware programmed at the factory to match the intended destination. The firmware setting is not accessible by the end user.

## **Industry Canada statement:**

This device complies with RSS-210 of the Industry Canada Rules. Operation is subject to the following two conditions:

(1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

## **European Union Notice:**

This device complies with the essential requirements of the R&TTE Directive 1999/5/EC. The following test methods have been applied in order to prove presumption of conformity with the essential requirements of the R&TTE Directive 1999/5/EC:

- EN 60950 Product Safety
- EN 300 328 Technical requirement for radio equipment
- EN 301 489-1/-17 General EMC requirements for radio equipment

## Safety

This equipment is designed with the utmost care for the safety of those who install and use it. However, special attention must be paid to the dangers of electric shock and static electricity when working with electrical equipment. All guidelines of this manual and of the computer manufacturer must therefore be allowed at all times to ensure the safe use of the equipment.

#### Intended use

This device is a 2.4 GHz wireless LAN transceiver, intended for indoor home and office use in USA, Canada, all EU and EFTA member states.

#### **EU** Countries intended for use

This device is intended for indoor home and office use in the following countries: Austria, Belgium, Denmark, France, Finland, Germany, Greece, Italy, Ireland, Luxembourg, The Netherlands, Portugal, Spain, Sweden, United Kingdom, Cyprus, Czech Republic, Estonia, Hungry, Latvia, Lithuania, Malta, Poland, Slovak Republic, and Slovenia.

The device is also authorised for use in all EFTA member states Iceland, Liechtenstein, Norway and Switzerland.

#### EU countries not intended for use

None

#### Potential restrictive use

This device is a 2.4 GHz wireless LAN transceiver, intended for indoor home and office use in all EU and EFTA member states, except in France, Belgium and Italy where restrictive use applies.

In Italy the end-user should apply for a license at the national spectrum authorities in order to obtain an authorization to use the device for setting up outdoor radio links.

In Belgium there is a restriction in outdoor use. The frequency range in which outdoor operation in Belgium is permitted is 2460 – 2483.5 MHz.

In France only channels 10,11,12 and 13 are available.

This device may not be used for setting up outdoor radio links in France. For more information see <a href="http://www.anfr.fr/">http://www.art-telecom.fr</a>

## **Environmental Information**

- The equipment that you have purchased has required the extraction and use of natural resources for its production.
- The equipment may contain hazardous substances that could impact health and the environment.
- In order to avoid the dissemination of those substances in our environment and to diminish the pressure on the natural resources, we encourage you to use the appropriate take-back systems.
- The take-back systems will reuse or recycle most of the materials of your end life equipment in a sound way.
- The crossed-out wheeled bin symbol invites you to use those systems.



• If you need more information on the collection, reuse and recycling systems, please contact your local or regional waste administration.

# **Warranty Information**

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buffalotech.com

#### TECHNICAL SUPPORT

North American Technical Support by phone is available 24 hours a day, 7 days a week. (USA and Canada).

Toll-free: (866) 752-6210 | Email: info@buffalotech.com

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Email: sales@buffalo-technology.com

#### **TECHNICAL SUPPORT**

Buffalo Technology provides technical support in English, German, French, Italian, and Spanish. For opening hours and relevant telephone numbers, please go to <a href="https://www.buffalo-technology.com/contact">www.buffalo-technology.com/contact</a>

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We do not send GPL source in bulk on a DVD. And order confirmation is not required by the GNU General Public License.

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# 300\* High Speed Mode

\*300 Mbps is the link speed when using Draft-N mode. It represents actual wireless data speeds, including overhead. Because the overhead is not available for user data transfer, usable wireless throughput will be substantially slower.