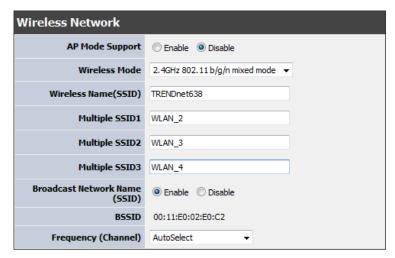
Add Additional Wireless Network Name (SSID)

To add additional Wireless Network Names simply add the name to the Multiple SSID field and click on apply at the bottom of the page. When finished, go to the Security section in this Users Guide for wireless security configuration.



Multiple SSIDs

Broadcast Network Name (SSID)

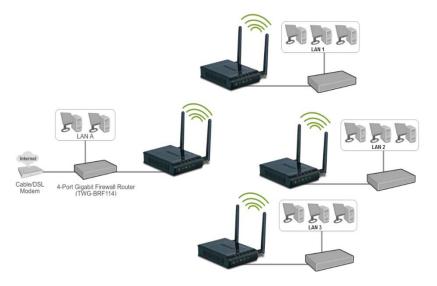
This option allows you to hide your wireless network. When this option is set to enable, your wireless network name is broadcast to anyone within the range of your signal. If you're not using encryption then they could connect to your network. When this mode is disabled, you must enter the Wireless Network Name (SSID) on the client manually to connect to the network.

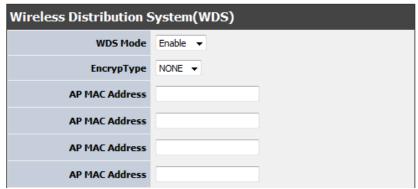
Frequency (Channel)

A wireless network uses specific channels in the wireless spectrum to handle communication between clients. Some channels in your area may have interference from other electronic devices. Choose the clearest channel to help optimize the performance and coverage of your wireless network.

WDS Mode

When WDS is enabled, this access point functions as a wireless bridge and is able to wirelessly communicate with other access points via WDS links. A WDS link is bidirectional; both end points must support WDS and each access point must know the MAC Address of the other. Each access point will be configured with the remote access point's MAC address and vice versa. Make sure all access points are configured with the same SSID, channel and wireless encryption settings.





WDS configuration option enabled

Operating Mode

If you have both wireless g and wireless n client devices included on your wireless network at the same time, you should choose **Mixed Mode**. And if you only have wireless n client devices on your wireless network, you can choose **Green Field** to enjoy high throughput.

Channel Bandwidth

The "20/40" MHz option is usually best. The other option is available for special circumstances.

Guard Interval

Using "Auto" option can increase throughput. However, it can also increase error rate in some installations, due to increased sensitivity to radio-frequency reflections. Select the option that works best for your installation.

MCS

The Modulation and Coding Scheme (MCS) is a value that determines the modulation, coding and number of spatial channels. This parameter represents transmission rate. By default (Auto) the fastest possible transmission rate will be selected. You have the option of selecting the speed if necessary.

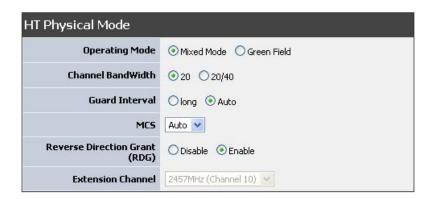
Fix MCS rate for HT rate 0-15

Reserve Direction Grant (RDG)

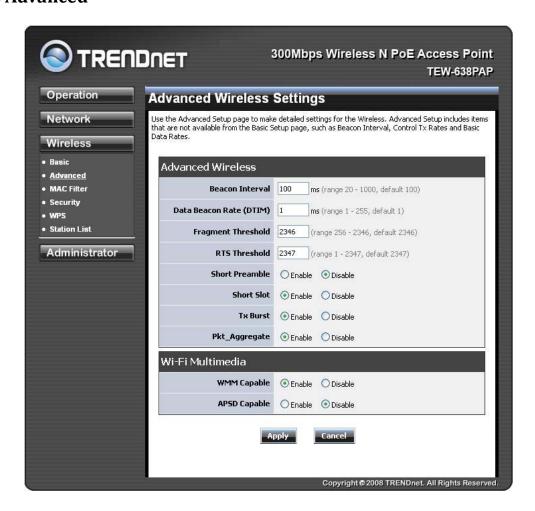
Disable or enable reserve direction grant. Default is enabled.

Extension Channel

When 20/40 channel bandwidth has been chosen, you should select extension channel to get higher throughput.



Wireless Advanced



Beacon Interval

Beacons are packets sent by a wireless Access Point to synchronize wireless devices. Specify a Beacon Period value between 20 and 1000. The default value is set to 100 milliseconds.

Data Beacon Rate (DTIM)

A DTIM is a countdown informing clients of the next window for listening to broadcast and multicast messages. When the wireless Access Point has buffered broadcast or multicast messages for associated clients, it sends the next DTIM with a DTIM Interval value. Wireless clients detect the beacons and awaken to receive the broadcast and multicast messages. The default value is 1. Valid settings are between 1 and 255.

Fragment Threshold

This setting should remain at its default value of 2346. Setting the Fragmentation value too low may result in poor performance.

RTS Threshold

This setting should remain at its default value of 2347. If you encounter inconsistent data flow, only minor modifications to the value are recommended.

Short Preamble

Use to synchronize communication timing between devices on a network. Disable by default.

Short Slot

Enable or disable short slot. Default is enabled.

Tx Burst

Enable or disable Tx burst. Default is enabled.

Pkt_Aggregate

Enable or disable Pkt aggregate. Default is enabled.

Wi-Fi Multimedia

WMM Capable

Enabling WMM can help control latency and jitter when transmitting multimedia content over a wireless connection.

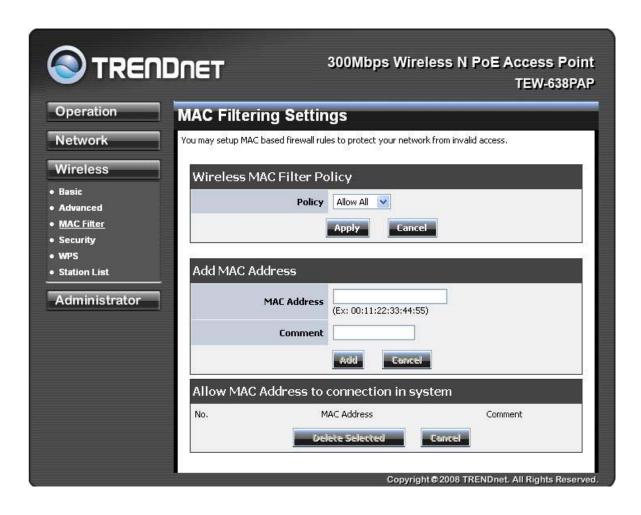
APSD Capable

Enable or disable APSD (Adaptive power scheduling protocol) capable. Default is enabled.

^{*}Maximum wireless signal rates are referenced from IEEE 802.11 theoretical specifications. Actual data throughput and coverage will vary depending on interference, network traffic, building materials and other conditions

Wireless MAC Filter

The MAC address filter section can be used to filter network access by machines based on the unique MAC addresses of their network adapter(s). It is most useful to prevent unauthorized wireless devices from connecting to your network. A MAC address is a unique ID assigned by the manufacturer of the network adapter.



Policy

Three policies can be selected - Disable, Allow All & Reject All.

MAC Address

Add MAC Address to follow Policy setting

Wireless Security



SSID choice

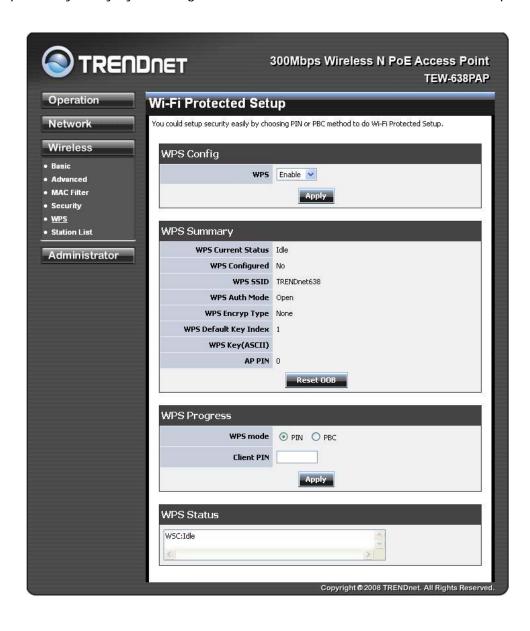
Choose the SSID which need to implement security.

Security Mode

You can disable security mode, or you can choose following modes to enable security – Disable, WEP-OPEN, WEP-SHARED, WEP-AUTO, WPA, WPA-PSK, WPA2-PSK, WPA2-

Wireless WPS

You can setup security easily by choosing PIN or PBC method to do Wi-Fi Protected Setup.

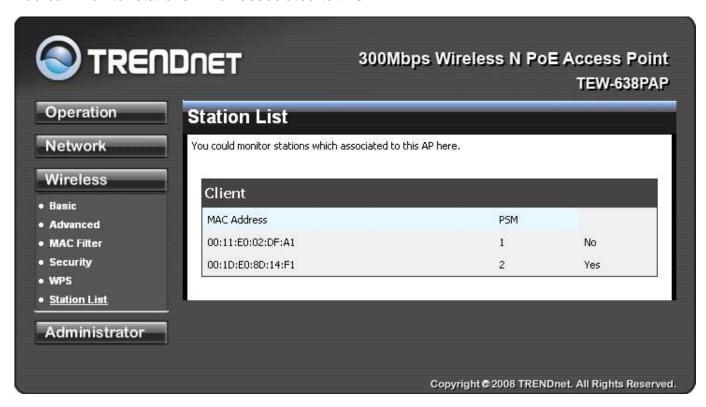


WPS mode

Two WPS modes can be selected – PIN & PBC. If PIN is selected, you should enter PIN code of your wireless client device to get wireless connection with this AP.

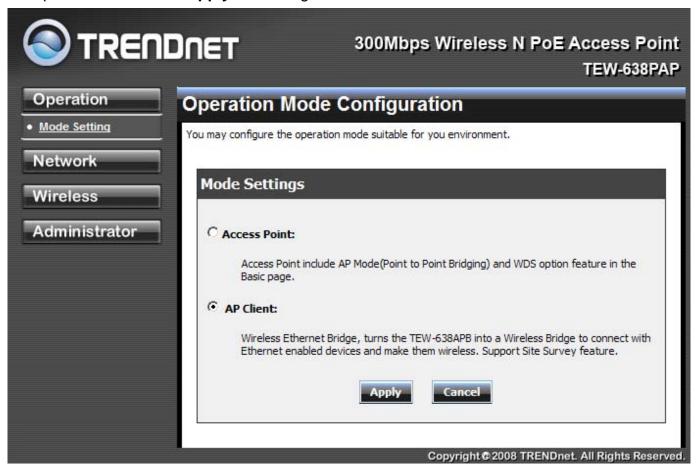
Wireless Station List

You can monitor stations which associated to this AP.



WIRELESS BASIC - AP CLIENT

Select the **AP Client** option to use the TEW-638PAP as a wireless network adapter. Use this feature to connect other Ethernet devices and allow them to become wirelessly enabled. Select the option **AP Client** and **apply** the setting at the bottom of the window.

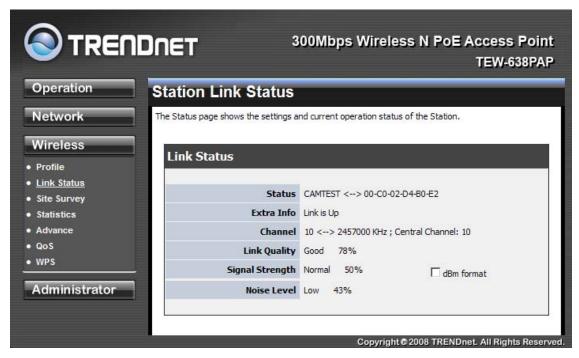




AP Client allows Ethernet enabled devices to become wirelessly enabled.

Wireless settings

View the current Link Status of the TEW-638PAP in AP Client mode.

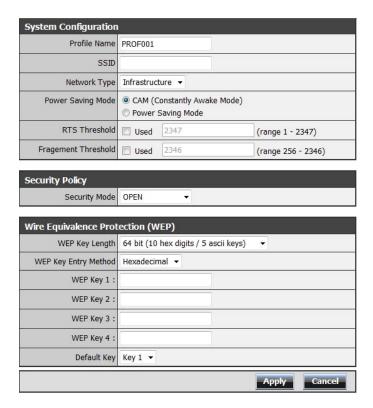


Profile

Create a custom connection to a specific wireless network. Use this option to make custom profiles and store new profile for later use.

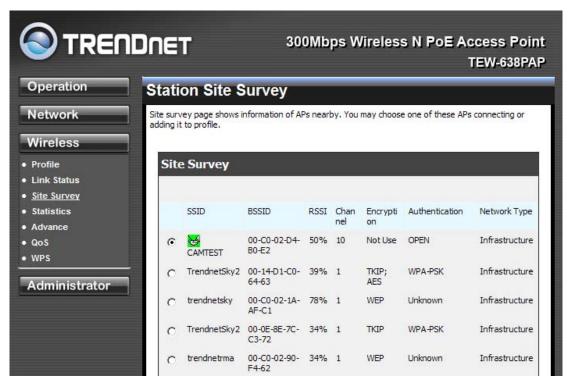


Configure the setting to connect to a wireless network, selection option for network type, SSID, and wireless security. The profile can be edited, deleted and made active from this option.



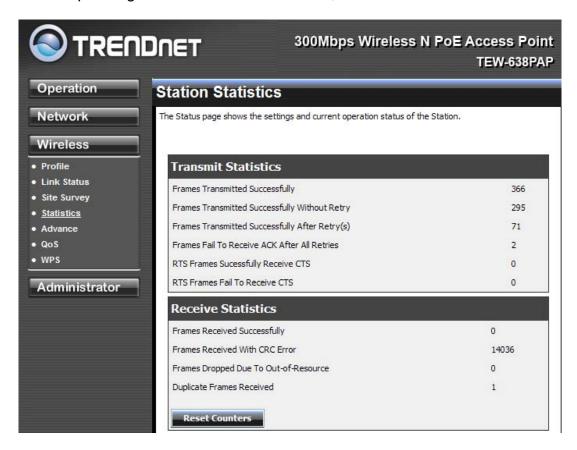
Site Survey

Use the **Site Survey** tool to search for wireless networks in the TEW-638PAP area. Click on the **Scan** button to search for wireless networks to join. From this window, you can also add your profile to use with the TEW-638PAP. Click on the **Connect** button to join a wireless network from this site survey window.



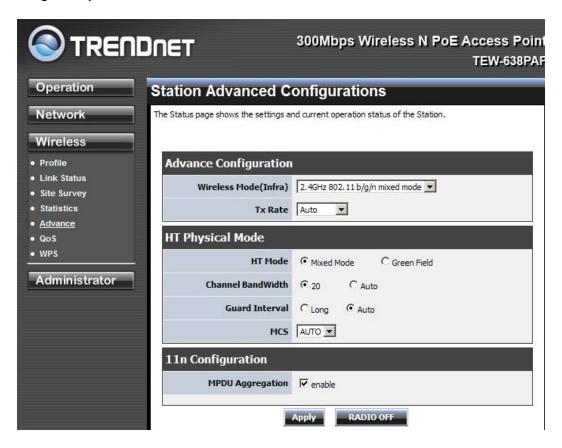
Statistics

View the current operating status of the TEW-638PAP, see the Transmit and Receive data.



Advance Setting

Use this setting to adjust the wireless environment.



In **Advance Configuration**, select the **Wireless Mode** for the TEW-638PAPto match the speed of the Access Point or wireless Router that will be connecting with. Select the following from the drop down list.

802.11b/g mixed mode (2.4GHz) - This wireless mode works in the 2.4GHz frequency range and will allow both wireless b and wireless g client to connect and access the TEW-638PAP at 11Mbps for wireless b, at 54Mbps for wireless g and share access at the same time. Although the wireless b/g operates in the 2.4GHz frequency, it will allow the use of other 2.4GHz client devices (Wireless n/g @ 54Mbps) to connect and access at the same time.

802.11n only (2.4GHz) - This wireless mode works in the 2.4GHz frequency range and will only allow the use of wireless n client devices to connect and access the TEW-638PAP up to 300Mbps*. Although the wireless n operates in the 2.4GHz frequency, this mode will only permit wireless n client devices to work and will exclude any other wireless mode and devices that are not wireless n only.

802.11b/g/n mixed mode (2.4GHz) - This wireless mode works in the 2.4GHz frequency range and will only allow the use of wireless g client devices to connect and access the TEW-638PAP at 11Mbps for wireless b, 54Mbps for wireless g and up to 300Mbps* for wireless n and share access at the same time. Although the wireless b/g/n operates in the same 2.4GHz frequency, it will allow the use of other 2.4GHz client devices (Wireless b/g/n) to connect and access at the same time.

TX Rate option is only available with 802.11 b/g mixed and 802.11 b/g/n modes, wireless n does not use this setting. Select the throughput transmission from the drop down list

(1Mbps~54Mbps).

HT Physical Mode is used to configure the wireless n settings.

Mixed Mode If you have both wireless g and wireless n client devices included on your wireless network at the same time, you should choose.

Green Field if you only have wireless n client devices on your wireless network, you can choose to enjoy high throughput.

Channel Bandwidth

The "20/40" MHz option is usually best. The other option is available for special circumstances.

Guard Interval

Using "Auto" option can increase throughput. However, it can also increase error rate in some installations, due to increased sensitivity to radio-frequency reflections. Select the option that works best for your installation.

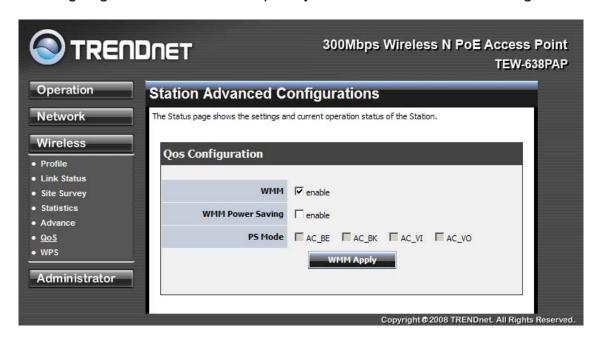
MCS

The Modulation and Coding Scheme (MCS) is a value that determines the modulation, coding and number of spatial channels. This parameter represents transmission rate. By default (Auto) the fastest possible transmission rate will be selected. You have the option of selecting the speed if necessary.

11n Configuration is an aggregation process of packing multiple together to reduce the overheads and average them over multiple frames, thus increasing the data rate.

QoS

Use this setting to give the TEW-638PAP priority over other wireless networking devices.



WMM (Wireless Multi-Media) use this feature allows wireless devices to take advantage of the wireless environment over other wireless devices.

WMM Power Saving is an option that allows wireless clients such as notebooks or Laptops to save battery life by sending less transmission during idle times. Add a check mark to enable this option.

PS Mode is used for specific application when using WMM Power Saving mode is enabled, use this feature to help with Quality of Service (QoS) settings; these settings are polled by the priority given to the option in this section.

AC BE=Best Effort

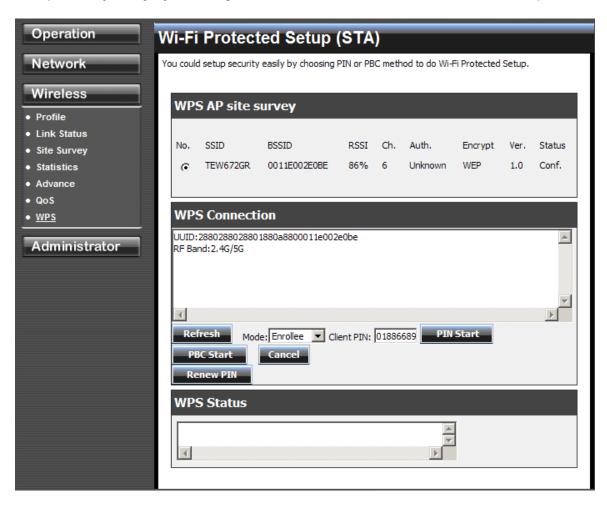
AC_BK=Background

AC VI=Video

AC_VO=Voice

WPS

You can setup security easily by choosing PIN or PBC method to do Wi-Fi Protected Setup.



Two WPS modes can be selected – PIN & PBC. If PIN is selected, you should enter PIN code of your wireless client device to get wireless connection with this AP.

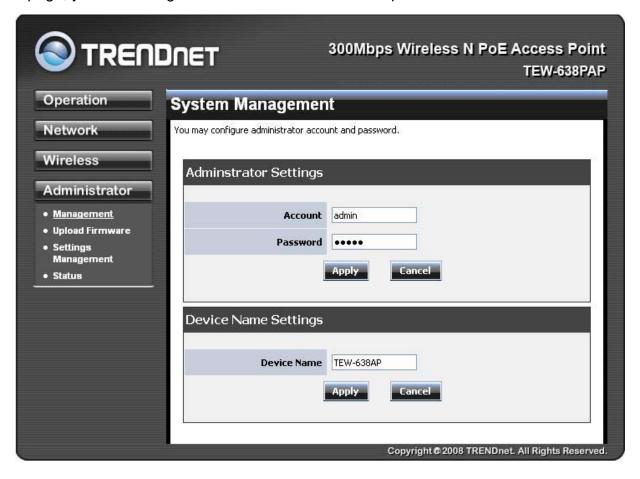
ADMINISTRATOR

This Administrator section is used to set password for access to the Web-based management, also provide function of firmware upgrade.

The Administrator tab provides the following configuration options: Management, Upload Firmware, settings, Management and Status.

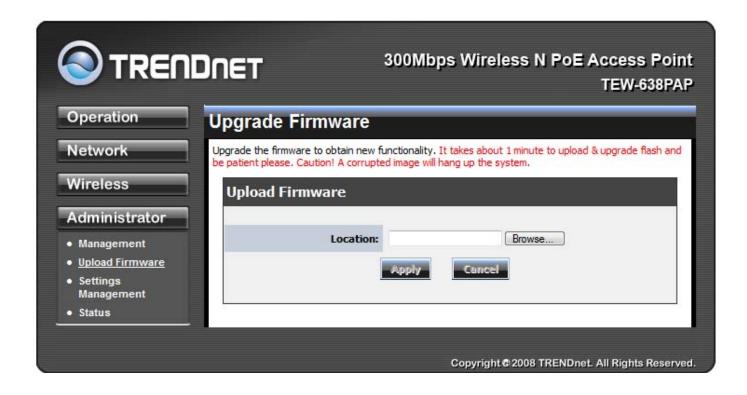
System Management

At this page, you can configure administrator account and password.



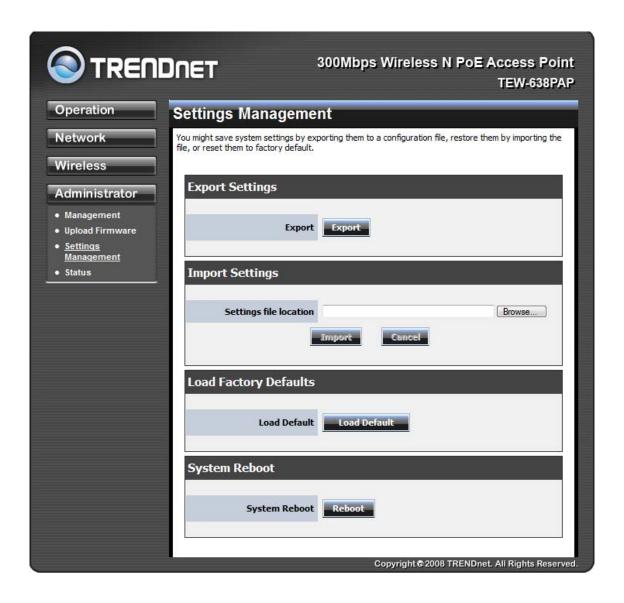
Upload Firmware

By assigning firmware location, you can upload firmware at this page.



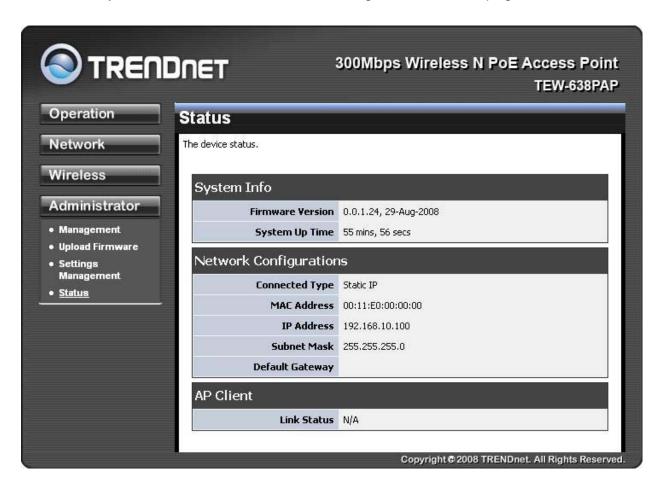
Settings Management

You can save system settings by exporting them to a configuration file, restore them by importing the file, or reset them to factory default.



Status

You can check system information and network configurations on this page.



Glossary

A

Access Control List

ACL. This is a database of network devices that are allowed to access resources on the network.

Access Point

AP. Device that allows wireless clients to connect to it and access the network

Ad-hoc network

Peer-to-Peer network between wireless clients

Address Resolution Protocol

ARP. Used to map MAC addresses to IP addresses so that conversions can be made in both directions.

Advanced Encryption Standard

AES. Government encryption standard

Alphanumeric

Characters A-Z and 0-9

Antenna

Used to transmit and receive RF signals.

ASCII

American Standard Code for Information Interchange. This system of characters is most commonly used for text files

Attenuation

The loss in strength of digital and analog signals. The loss is greater when the signal is being transmitted over long distances.

Authentication

To provide credentials, like a Password, in order to verify that the person or device is really who they are claiming to be

Automatic Private IP Addressing

APIPA. An IP address that that a Windows computer will assign itself when it is configured to obtain an IP address automatically but no DHCP server is available on the network

B

Backward Compatible

The ability for new devices to communicate and interact with older legacy devices to guarantee interoperability

Bandwidth

The maximum amount of bytes or bits per second that can be transmitted to and from a network device

Beacon

A data frame by which one of the stations in a Wi-Fi network periodically broadcasts network control data to other wireless stations.

Bit rate

The amount of bits that pass in given amount of time

Bit/sec

Bits per second

BOOTP

Bootstrap Protocol. Allows for computers to be booted up and given an IP address with no user intervention

Broadcast

Transmitting data in all directions at once

Browser

A program that allows you to access resources on the web and provides them to you graphically

\mathbf{C}

CAT 5

Category 5. Used for 10/100 Mbps or 1Gbps Ethernet connections

Client

A program or user that requests data from a server

Collision

When do two devices on the same Ethernet network try and transmit data at the exact same time.

Cookie

Information that is stored on the hard drive of your computer that holds your preferences to the site that gave your computer the cookie

D

Data

Information that has been translated into binary so that it can be processed or moved to another device

Data-Link layer

The second layer of the OSI model. Controls the movement of data on the physical link of a network

dBd

Decibels related to dipole antenna

dBi

Decibels relative to isotropic radiator

dBm

Decibels relative to one milliwatt

Decrypt

To unscramble an encrypted message back into plain text

Default

A predetermined value or setting that is used by a program when no user input has been entered for this value or setting

DHCP

Dynamic Host Configuration Protocol: Used to automatically assign IP addresses from a predefined pool of addresses to computers or devices that request them

Digital certificate:

An electronic method of providing credentials to a server in order to have access to it or a network Direct Sequence Spread Spectrum

DSSS: Modulation technique used by 802.11b wireless devices

DNS

Domain Name System: Translates Domain Names to IP addresses

Domain name

A name that is associated with an IP address

Download

To send a request from one computer to another and have the file transmitted back to the requesting computer

Duplex

Sending and Receiving data transmissions at the sane time

Dynamic IP address

IP address that is assigned by a DHCP server and that may change. Cable Internet providers usually use this method to assign IP addresses to their customers.

\mathbf{E}

EAP

Extensible Authentication Protocol

Encryption

Converting data into cyphertext so that it cannot be easily read

Ethernet

The most widely used technology for Local Area Networks.

\mathbf{F}

File server

A computer on a network that stores data so that the other computers on the network can all access it

File sharing

Allowing data from computers on a network to be accessed by other computers on the network with different levels of access rights

Firewall

A device that protects resources of the Local Area Network from unauthorized users outside of the local network

Firmware

Programming that is inserted into a hardware device that tells it how to function

Fragmentation

Breaking up data into smaller pieces to make it easier to store

FTP

File Transfer Protocol. Easiest way to transfer files between computers on the Internet

Full-duplex

Sending and Receiving data at the same time

\mathbf{G}

Gain

The amount an amplifier boosts the wireless signal

Gateway

A device that connects your network to another, like the internet

Gbps

Gigabits per second

Gigabit Ethernet

Transmission technology that provides a data rate of 1 billion bits per second

GUI

Graphical user interface

H

Half-duplex

Data cannot be transmitted and received at the same time

Hashing

Transforming a string of characters into a shorter string with a predefined length

Hexadecimal

Characters 0-9 and A-F

Hon

The action of data packets being transmitted from one AP to another

Host

Computer on a network

HTTP

Hypertext Transfer Protocol is used to transfer files from HTTP servers (web servers) to HTTP clients (web browsers)

HTTPS

HTTP over SSL is used to encrypt and decrypt HTTP transmissions

Hub

A networking device that connects multiple devices together

Ι

ICMP

Internet Control Message Protocol

IEEE

Institute of Electrical and Electronics Engineers

IGMP

Internet Group Management Protocol is used to make sure that computers can report their multicast group membership to adjacent APs

IIS

Internet Information Server is a WEB server and FTP server provided by Microsoft

Infrastructure

In terms of a wireless network, this is when wireless clients use an Access Point to gain access to the network

Internet

A system of worldwide networks which use TCP/IP to allow for resources to be accessed from computers around the world

Internet Explorer

A World Wide Web browser created and provided by Microsoft

Internet Protocol

The method of transferring data from one computer to another on the Internet

Internet Protocol Security

IPsec provides security at the packet processing layer of network communication

Internet Service Provider

An ISP provides access to the Internet to individuals or companies

Intranet

A private network

Intrusion Detection

A type of security that scans a network to detect attacks coming from inside and outside of the network

IP

Internet Protocol

IP address

A 32-bit number, when talking about Internet Protocol Version 4, that identifies each computer that transmits data on the Internet or on an Intranet

IPsec

Internet Protocol Security

IPY

Internetwork Packet Exchange is a networking protocol developed by Novel to enable their Netware clients and servers to communicate

ISP

J

Java

A programming language used to create programs and applets for web pages

K

Kbps

Kilobits per second

Kbyte

Kilobyte

L

LAN

Local Area Network

Latency

The amount of time that it takes a packet to get from the one point to another on a network. Also referred to as delay

LED

Light Emitting Diode

Legacy

Older devices or technology

Local Area Network

A group of computers in a building that usually access files from a server

LPR/LPD

"Line Printer Requestor"/"Line Printer Daemon". A TCP/IP protocol for transmitting streams of printer data.

L2TP

Layer 2 Tunneling Protocol

M

MAC address

A unique hardware ID assigned to every Ethernet adapter by the manufacturer.

Mbps

Megabits per second

MDI

Medium Dependent Interface is an Ethernet port for a connection to a straight-through cable

MDIX

Medium Dependent Interface Crossover, is an Ethernet port for a connection to a crossover cable

MIB

Management Information Base is a set of objects that can be managed by using SNMP

Modem

A device that Modulates digital signals from a computer to an analog signal in order to transmit the signal over phone lines. It also Demodulates the analog signals coming from the phone lines to digital signals for your computer

MPPE

Microsoft Point-to-Point Encryption is used to secure data transmissions over PPTP connections

MTU

Maximum Transmission Unit is the largest packet that can be transmitted on a packet-based network like the Internet

Multicast

Sending data from one device to many devices on a network

N

NAT

Network Address Translation allows many private IP addresses to connect to the Internet, or another network, through one IP address

NetBEUI

NetBIOS Extended User Interface is a Local Area Network communication protocol. This is an updated version of NetBIOS

NetBIOS

Network Basic Input/Output System

Netmask

Determines what portion of an IP address designates the Network and which part designates the Host

Network Interface Card

A card installed in a computer or built onto the motherboard that allows the computer to connect to a network

Network Layer

The third layer of the OSI model which handles the routing of traffic on a network

Network Time Protocol

Used to synchronize the time of all the computers in a network

NIC

Network Interface Card

NTP

Network Time Protocol

0

OFDM

Orthogonal Frequency-Division Multiplexing is the modulation technique for both 802.11a and 802.wireless g

OSI

Open Systems Interconnection is the reference model for how data should travel between two devices on a network

OSPF

Open Shortest Path First is a routing protocol that is used more than RIP in larger scale networks because only changes to the routing table are sent to all the other APs in the network as opposed to sending the entire routing table at a regular interval, which is how RIP functions

P

Password

A sequence of characters that is used to authenticate requests to resources on a network

Personal Area Network

The interconnection of networking devices within a range of 10 meters

Physical layer

The first layer of the OSI model. Provides the hardware means of transmitting electrical signals on a data

carrier

Ping

A utility program that verifies that a given Internet address exists and can receive messages. The utility sends a control packet to the given address and waits for a response.

PoE

Power over Ethernet is the means of transmitting electricity over the unused pairs in a category 5 Ethernet cable

Port

A logical channel endpoint in a network. A computer might have only one physical channel (its Ethernet channel) but can have multiple ports (logical channels) each identified by a number.

PPP

Point-to-Point Protocol is used for two computers to communicate with each over a serial interface, like a phone line

PPPoE

Point-to-Point Protocol over Ethernet is used to connect multiple computers to a remote server over Ethernet

PPTP

Point-to-Point Tunneling Protocol is used for creating VPN tunnels over the Internet between two networks

Preamble

Used to synchronize communication timing between devices on a network

Q

QoS

Quality of Service

R

RADIUS

Remote Authentication Dial-In User Service allows for remote users to dial into a central server and be authenticated in order to access resources on a network

Reboot

To restart a computer and reload it's operating software or firmware from nonvolatile storage.

Rendezvous

Apple's version of UPnP, which allows for devices on a network to discover each other and be connected without the need to configure any settings

Repeater

Retransmits the signal of an Access Point in order to extend it's coverage

RIP

Routing Information Protocol is used to synchronize the routing table of all the APs on a network

RJ-11

The most commonly used connection method for telephones

RJ-45

The most commonly used connection method for Ethernet

RS-232C

The interface for serial communication between computers and other related devices

RSA

Algorithm used for encryption and authentication

S

Server

A computer on a network that provides services and resources to other computers on the network

Session key

An encryption and decryption key that is generated for every communication session between two computers

Session layer

The fifth layer of the OSI model which coordinates the connection and communication between applications on both ends

Simple Mail Transfer Protocol

Used for sending and receiving email

Simple Network Management Protocol

Governs the management and monitoring of network devices

SIP

Session Initiation Protocol. A standard protocol for initiating a user session that involves multimedia content, such as voice or chat.

SMTP

Simple Mail Transfer Protocol

SNMP

Simple Network Management Protocol

SOHO

Small Office/Home Office

SPI

Stateful Packet Inspection

SSH

Secure Shell is a command line interface that allows for secure connections to remote computers

SSID

Service Set Identifier is a name for a wireless network

Stateful inspection

A feature of a firewall that monitors outgoing and incoming traffic to make sure that only valid responses to outgoing requests are allowed to pass though the firewall

Subnet mask

Determines what portion of an IP address designates the Network and which part designates the Host

Syslog

System Logger -- a distributed logging interface for collecting in one place the logs from different sources. Originally written for UNIX, it is now available for other operating systems, including Windows.

\mathbf{T}

TCP

Transmission Control Protocol

TCP/IP

Transmission Control Protocol/Internet Protocol

TCP Raw

A TCP/IP protocol for transmitting streams of printer data.

TFTP

Trivial File Transfer Protocol is a utility used for transferring files that is simpler to use than FTP but with less features

Throughput

The amount of data that can be transferred in a given time period

Traceroute

A utility displays the routes between you computer and specific destination

U

UDP

User Datagram Protocol

Unicast

Communication between a single sender and receiver

Universal Plug and Play

A standard that allows network devices to discover each other and configure themselves to be a part of the network

Upgrade

To install a more recent version of a software or firmware product

Upload

To send a request from one computer to another and have a file transmitted from the requesting computer to the other

UPnP

Universal Plug and Play

URL

Uniform Resource Locator is a unique address for files accessible on the Internet

USB

Universal Serial Bus

UTP

Unshielded Twisted Pair

\mathbf{V}

Virtual Private Network

VPN: A secure tunnel over the Internet to connect remote offices or users to their company's network

VLAN

Virtual LAN

Voice over IP

Sending voice information over the Internet as opposed to the PSTN

VoIP

Voice over IP

\mathbf{W}

Wake on LAN

Allows you to power up a computer though it's Network Interface Card

WAN

Wide Area Network

WCN

Windows Connect Now. A Microsoft method for configuring and bootstrapping wireless networking hardware (access points) and wireless clients, including PCs and other devices.

WDS

Wireless Distribution System. A system that enables the interconnection of access points wirelessly.

Web browser

A utility that allows you to view content and interact with all of the information on the World Wide Web **WEP**

Wired Equivalent Privacy is security for wireless networks that is supposed to be comparable to that of a

wired network

Wi-Fi

Wireless Fidelity

Wi-Fi Protected Access

An updated version of security for wireless networks that provides authentication as well as encryption

Wide Area Network

The larger network that your LAN is connected to, which may be the Internet itself, or a regional or corporate network

Wireless ISP

A company that provides a broadband Internet connection over a wireless connection

Wireless LAN

Connecting to a Local Area Network over one of the 802.11 wireless standards

WISP

Wireless Internet Service Provider

WLAN

Wireless Local Area Network

WPA

Wi-Fi Protected Access. A Wi-Fi security enhancement that provides improved data encryption, relative to WEP.

\mathbf{X}

xDSL

A generic term for the family of digital subscriber line (DSL) technologies, such as ADSL, HDSL, RADSL, and SDSL.

\mathbf{Y}

Yagi antenna

A directional antenna used to concentrate wireless signals on a specific location

802.11

A family of specifications for wireless local area networks (WLANs) developed by a working group of the Institute of Electrical and Electronics Engineers (IEEE).

Specifications

Hardware	
Standards	IEEE 802.11n, 802.11b, 802.11g, , 802.11e and 802.3af
Interface	1 x 10/100Mbps Auto-MDIX PoE LAN port
LED Indicators	Power, LAN, WPS, and Wireless
Buttons	Reset button – restores factory default settings WPS button - initiates WPS function On/off power switch
Power Supply	12V DC 0.5A external power adapter
Power Consumption	3.12 watts
Dimensions (LxWxH)	120 x 26 x 88mm (4.7 x 1.0 x 3.4in.)
Weight	145g (5.11oz)
Temperature	Operating: 0° ~ 40°C (32° ~ 104°F), Storage: -20°C ~ 60°C (-4° ~ 140°F)
Humidity	Operating: 5% ~ 90% non-condensing, Storage: 5% ~ 90% non-condensing
Certifications	CE, FCC
AAP	
Wireless	
Modulation Technique	OFDM: BPSK, QPSK, 16-QAM, 64-QAM DBPSK, DQPSK, CCK
Modulation Technique	DBPSK, DQPSK, CCK
Modulation Technique Modes	DBPSK, DQPSK, CCK Access Point, Wireless Distribution System (WDS in AP mode), AP Client
Modulation Technique Modes Antenna	DBPSK, DQPSK, CCK Access Point, Wireless Distribution System (WDS in AP mode), AP Client 2 x 2dBi detachable antennas
Modulation Technique Modes Antenna Frequency	DBPSK, DQPSK, CCK Access Point, Wireless Distribution System (WDS in AP mode), AP Client 2 x 2dBi detachable antennas 2.412 - 2.472 GHz 802.11n: up to 300Mbps 802.11g: up to 54Mbps
Modulation Technique Modes Antenna Frequency Data Rate (Auto Fallback)	DBPSK, DQPSK, CCK Access Point, Wireless Distribution System (WDS in AP mode), AP Client 2 x 2dBi detachable antennas 2.412 - 2.472 GHz 802.11n: up to 300Mbps 802.11g: up to 54Mbps 802.11b: up to 11Mbps 802.11n: 12dBm (typical) 802.11g: 15dBm (typical)
Modulation Technique Modes Antenna Frequency Data Rate (Auto Fallback) Output Power	DBPSK, DQPSK, CCK Access Point, Wireless Distribution System (WDS in AP mode), AP Client 2 x 2dBi detachable antennas 2.412 - 2.472 GHz 802.11n: up to 300Mbps 802.11g: up to 54Mbps 802.11b: up to 11Mbps 802.11n: 12dBm (typical) 802.11g: 15dBm (typical) 802.11b: 18dBm (typical) 802.11c: -66dBm (typical) 802.11g: -74dBm (typical)

^{*}Maximum wireless signal rates are referenced from IEEE 802.11 theoretical specifications. Actual data throughput and coverage will vary depending on interference, network traffic, building materials and other conditions.

Limited Warranty

TRENDnet warrants its products against defects in material and workmanship, under normal use and service, for the following lengths of time from the date of purchase.

TEW-638PAP - 3 Years Warranty

AC/DC Power Adapter, Cooling Fan, and Power Supply carry 1 year warranty.

If a product does not operate as warranted during the applicable warranty period, TRENDnet shall reserve the right, at its expense, to repair or replace the defective product or part and deliver an equivalent product or part to the customer. The repair/replacement unit's warranty continues from the original date of purchase. All products that are replaced become the property of TRENDnet. Replacement products may be new or reconditioned. TRENDnet does not issue refunds or credit. Please contact the point-of-purchase for their return policies.

TRENDnet shall not be responsible for any software, firmware, information, or memory data of customer contained in, stored on, or integrated with any products returned to TRENDnet pursuant to any warranty.

There are no user serviceable parts inside the product. Do not remove or attempt to service the product by any unauthorized service center. This warranty is voided if (i) the product has been modified or repaired by any unauthorized service center, (ii) the product was subject to accident, abuse, or improper use (iii) the product was subject to conditions more severe than those specified in the manual.

Warranty service may be obtained by contacting TRENDnet within the applicable warranty period and providing a copy of the dated proof of the purchase. Upon proper submission of required documentation a Return Material Authorization (RMA) number will be issued. An RMA number is required in order to initiate warranty service support for all TRENDnet products. Products that are sent to TRENDnet for RMA service must have the RMA number marked on the outside of return packages and sent to TRENDnet prepaid, insured and packaged appropriately for safe shipment. Customers shipping from outside of the USA and Canada are responsible for return shipping fees. Customers shipping from outside of the USA are responsible for custom charges, including but not limited to, duty, tax, and other fees.

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PWP05202009v2

